

# Solutions Manual

Data Structures and Algorithms in Java, 5th edition

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# Chapter 1

## Reinforcement

### Solution R-1.3

Since, after the clone,  $A[4]$  and  $B[4]$  are both pointing to the same GameEntry object,  $B[4].score$  is now 550.

### Solution R-1.7

```
for (int i=1; i<=58; i++) {  
    wallet[0].chargeIt((double)i);  
    wallet[1].chargeIt(2.0*i);  
    wallet[2].chargeIt((double)3*i);  
}
```

This change will cause credit card 2 to go over its limit.

### Solution R-1.10

```
public boolean isMultiple(long n, long m) {  
    if (n%m == 0)  
        return true;  
    else  
        return false;  
}
```

### Solution R-1.12

```
public integer sumToN(integer N) {  
    if (n == 1)  
        return 1;  
    else  
        return (n-1 + sumToN(n-1));  
}
```

## Creativity

### Solution C-1.3

```
public boolean allDistinct( int[] ints ) {  
    for( int i = 0; i < ints.length-1; i++ )  
        // we don't need to test numbers at indices already checked  
        for (int j = i+1; j < ints.length; j++)  
            if (ints[i]==ints[j]) return false;  
    return true;  
}
```

```

import java.util.Vector;

public class CharPermutation{

    private void Permute( Vector bag, Vector permutation ) {

        // When the bag is empty, a full permutation exists
        if( bag.isEmpty() ) {
            System.out.println( permutation );
        }
        else {

            // For each element left in the bag
            for( int i = 0; i < bag.size(); i++ ) {

                // Take the element out of the bag
                // and put it at the end of the permutation
                Character c = (Character) bag.elementAt( i );
                bag.removeElementAt( i );
                permutation.addElement( c );

                // Permute the rest of the bag
                this.Permute( bag, permutation );

                // Take the element off the permutation
                // and put it back in the bag
                permutation.removeElementAt( permutation.size() - 1 );
                bag.insertElementAt( c, i );
            }
        }
    }
}

```

### Solution C-1.5

Here is a possible solution:

```

public void PrintPermutations( char[] elements ) {
    Vector bag = new Vector();
    Vector permutation = new Vector();

    for( int i = 0; i < elements.length; i++ ) {
        bag.addElement( new Character( elements[i] ) );
    }

    this.Permute( bag, permutation );
}

public static void main( String[] args ) {
    char[] elements = { 'c', 'a', 'r', 'b', 'o', 'n' };
    new CharPermutation().PrintPermutations( elements );
}
}

```

### Solution C-1.7

```

class ArraySizeException extends Exception {
    public ArraySizeException() { super(); }
    public ArraySizeException( String s ) { super( s ); }
}

public int[] compute( int[] a, int[] b ) throws ArraySizeException {
    if( a.length != b.length ) {
        throw new ArraySizeException( "arrays must have same length" );
    }

    int[] c = new int[a.length];
    for( int i = 0; i < a.length; i++ ) {
        c[i] = a[i] * b[i];
    }

    return c;
}

```